1. What are three conclusions we can make about Kickstarter campaigns given the provided data?
   1. From Table and Chart in Sheet2, the category has the largest number of campaigns is theater and the category has the least campaigns is journalism.
   2. From Table and Chart in Sheet3, the subcategory has the largest number of campaigns is plays.
   3. From Table and Chart in Sheet4, the month has the largest total number of campaigns created is July, and the month has the least total number of campaigns is December.
2. What are some of the limitations of this dataset?
   1. From Sheet4, the data for live campaigns is missed from April to December.
   2. Campaigns like139(Roman Dead),1001(LED sports clothing for running cycling and walking),1012(ALLAM new york SMART JACKET),1309((CORE : Roam) has been cancelled with 100% pledged money for goal. These data shows different pattern for pledged money and state.
   3. Lake of data before 2010.
3. What are some other possible tables/graphs that we could create?
   1. The count of campaign state in different country.
   2. The count of campaign state in different year.
   3. The count of campaign state with true/false spotlight.
   4. The percentage of successful/failed/cancelled campaign in different range of goal/money pledged.